

Nathan Hearn

Grand Rapids, Michigan

Cell: 8108419978

Email: nathan@hearn.me

My Objective

To never stop learning, to build upon my skills and knowledge, to share my drive with those of similar passions. I want to create and produce art of the highest caliber.

Education

Bachelor of Fine Arts, Kendall College of Art and Design, Grand Rapids, MI, December 2012 Major: Digital Media; Minor: Industrial Design Overall GPA 3.83; Academic Honors, Dean's List

Software Knowledge

With a background of many programs, these are my focus:
Zbrush, Maya, Lightwave 3D, Rhino 3D, Topogun, Vray, Keyshot, Photoshop CS5, Illustrator CS5, Flash CS5, After Effects.

Work Experience

Corporate Color Graphics, October 2014 to Present, Commercial Sales and Support. Involved with client interaction, email correspondence; Overseeing orders to completion; Concept and design, including 3D mock-ups. Assisting in Production where necessary.

Kohl's Retail Store, 6 years as Sales Associate. Customer-driven, communication, problem solving, individual and team-based tasks, detail-oriented, positive attitude, goal-driven.

SIGGRAPH 2013 and 2014, Student Volunteer and Studio Subcommittee Member. A week-long conference, helping in any number of ways to ensure a successful conference. Fast paced, creative and energetic, time-management and planning, communication, positive attitude and professional appearance.

Freelance 3D Artist. Boundless Game Studios, June 2014 - Present. Building game ready models from concept for upcoming 3D mobile game. Optimizing models, UV mapping, painting and texturing maps.

References available upon request.